Notice that in all these objects the text is still editable. But since there are two copies of the text in each "stack", you have to edit both of them.

Method 1:

Two compound shapes, one with the text on top and one with the brush on top. In each case the bottom path is in Add To Shape mode and the top object is in Subtract from Shape mode.



Method 2:

One compound shape, filled black in Exclude Overlapping Areas mode, used as opacity mask with Clip and Invert Mask both checked, over another pair of objects where the text and brush stroke are simply grouped, not made into a compound of any kind.

(Examine structure in Transparency options.)

Alternatively, you could make the Opacity Mask compound shape be in Intersect mode and filled white with Clip off, but then you would have to do a Create Outlines followed by a Compound Path Make on the text outlines. Otherwise the intersection would be null since each character would be treated separately and they don't overlap.

